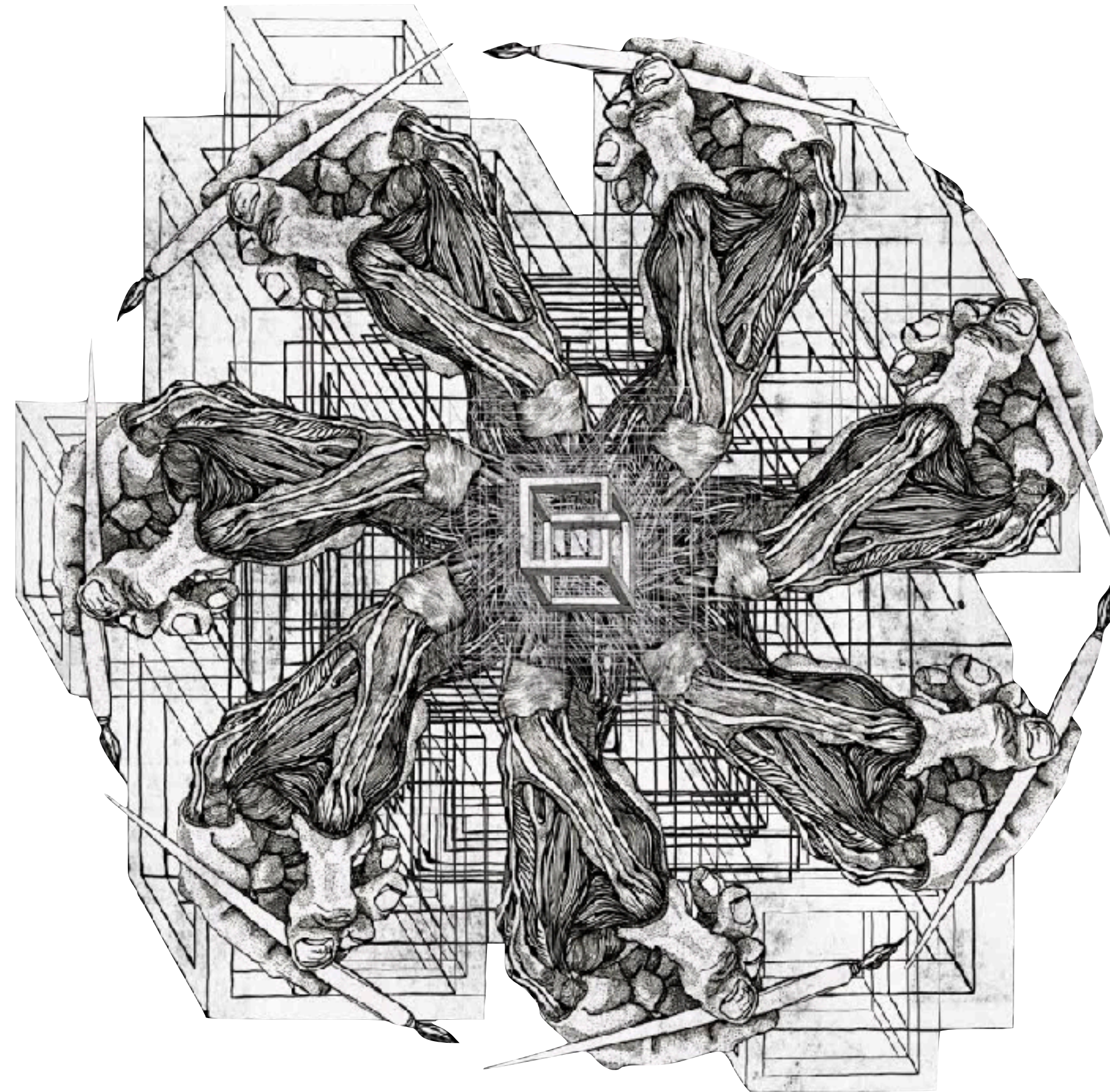


Visual Polymath

Amir R. Zamir





Towards a Human-like Comprehensive Perception

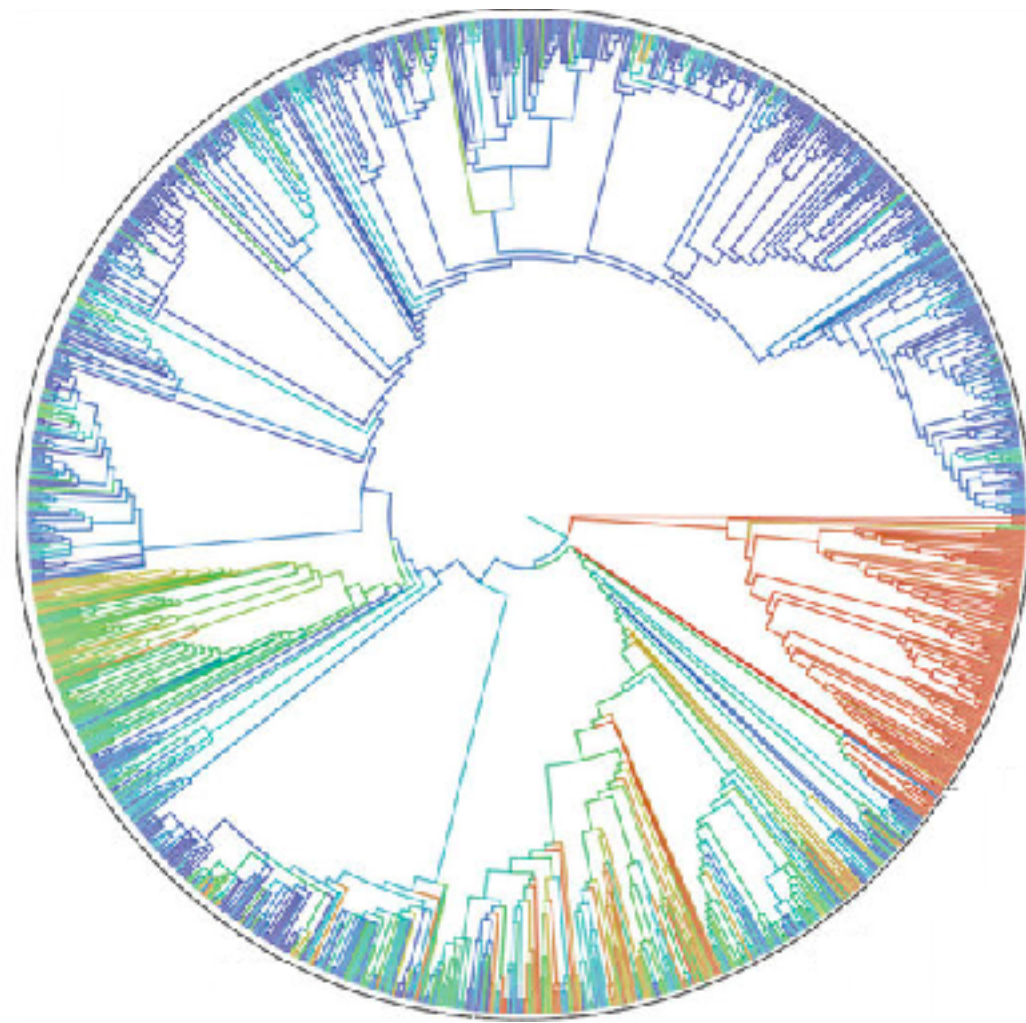
Amir R. Zamir



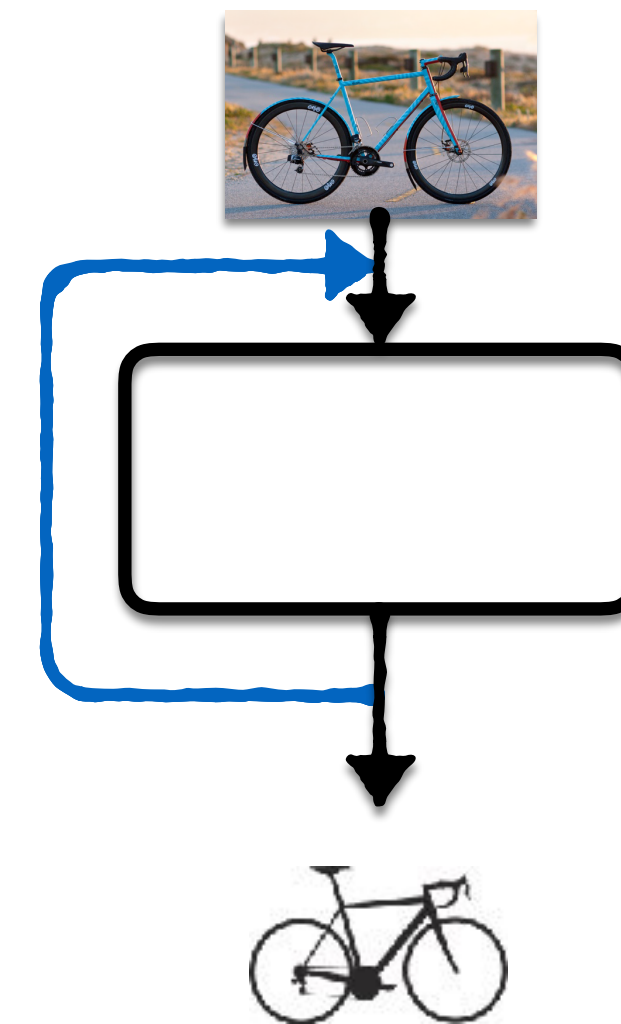
Intelligence as Efficiency

- Yielding **higher value** for **less resources**.

Efficient at learning



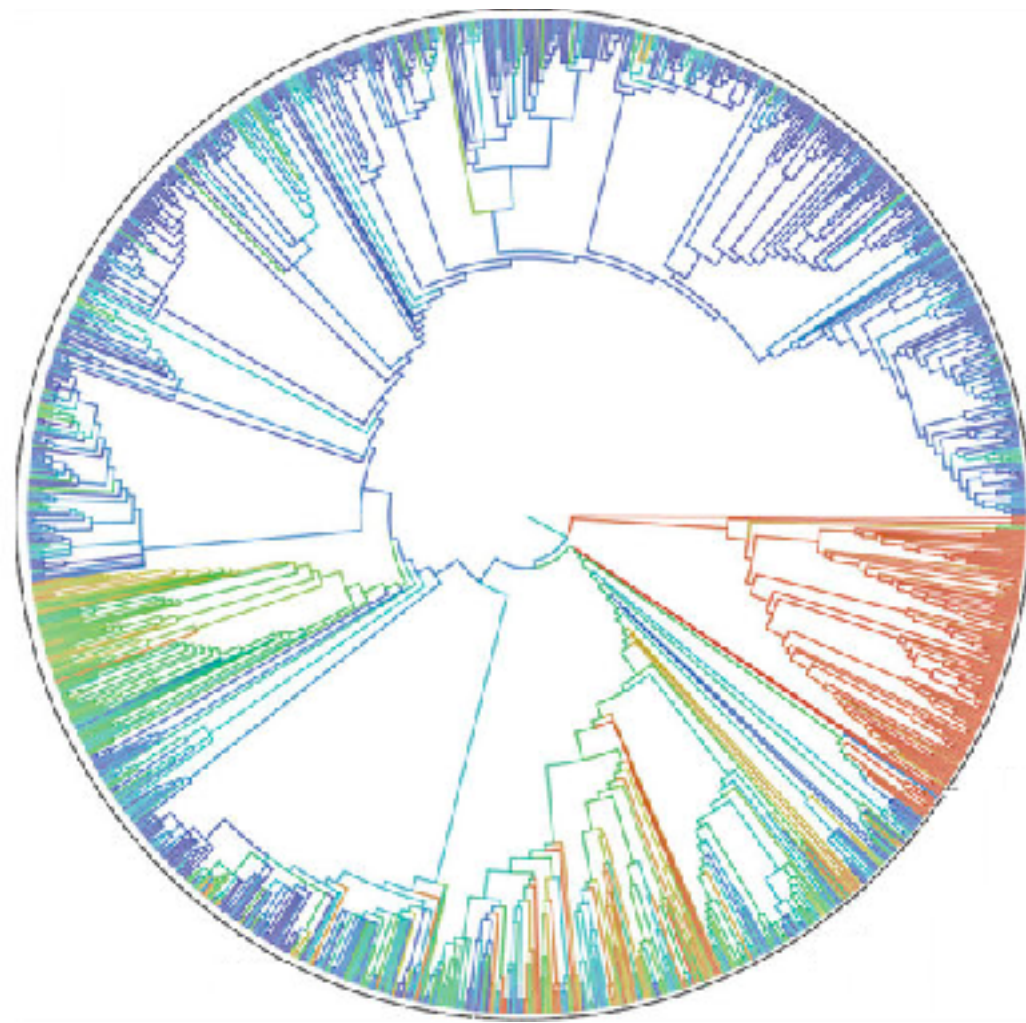
Efficient at testing



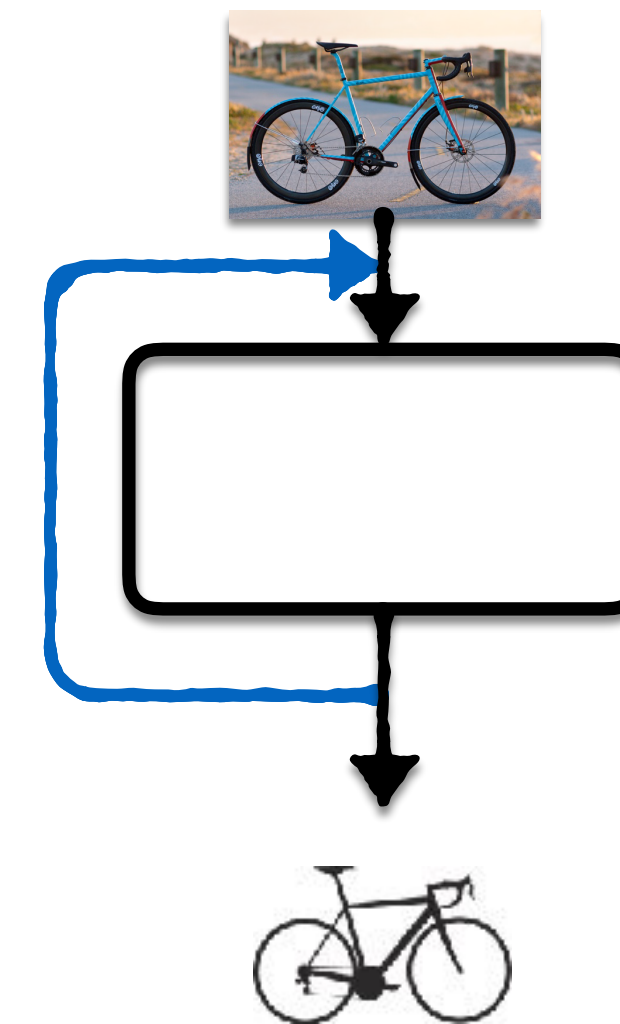
Intelligence as Efficiency

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Efficient at learning



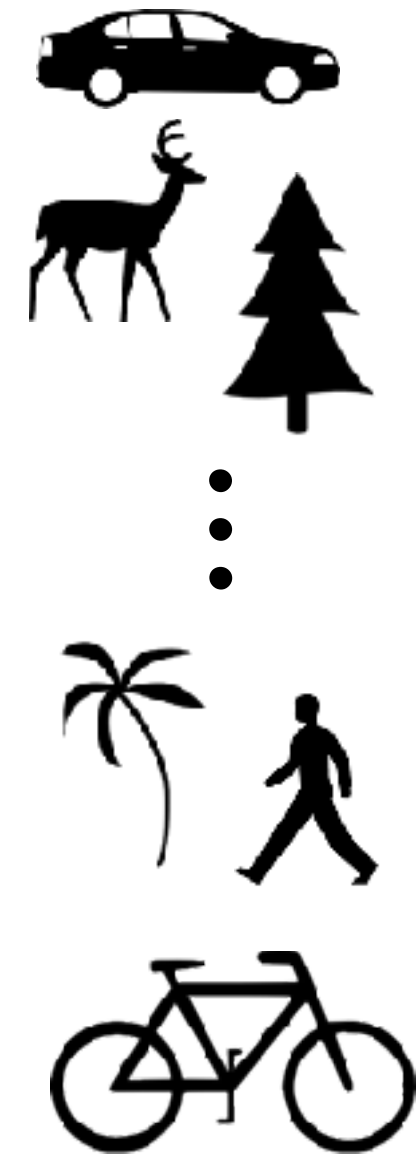
Efficient at testing



Practice: Prediction on a Budget



65 mph

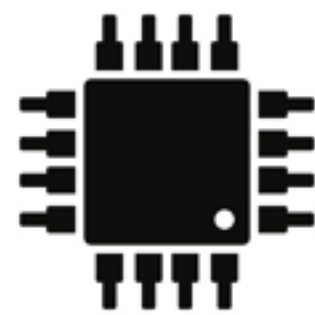


1 second
40 meters

Practice: Prediction on a Budget



Time



Resources

A tradeoff game



65 mph



tandem bike



X foliage



✓ wheeled vehicle

road bike



flat bar bike

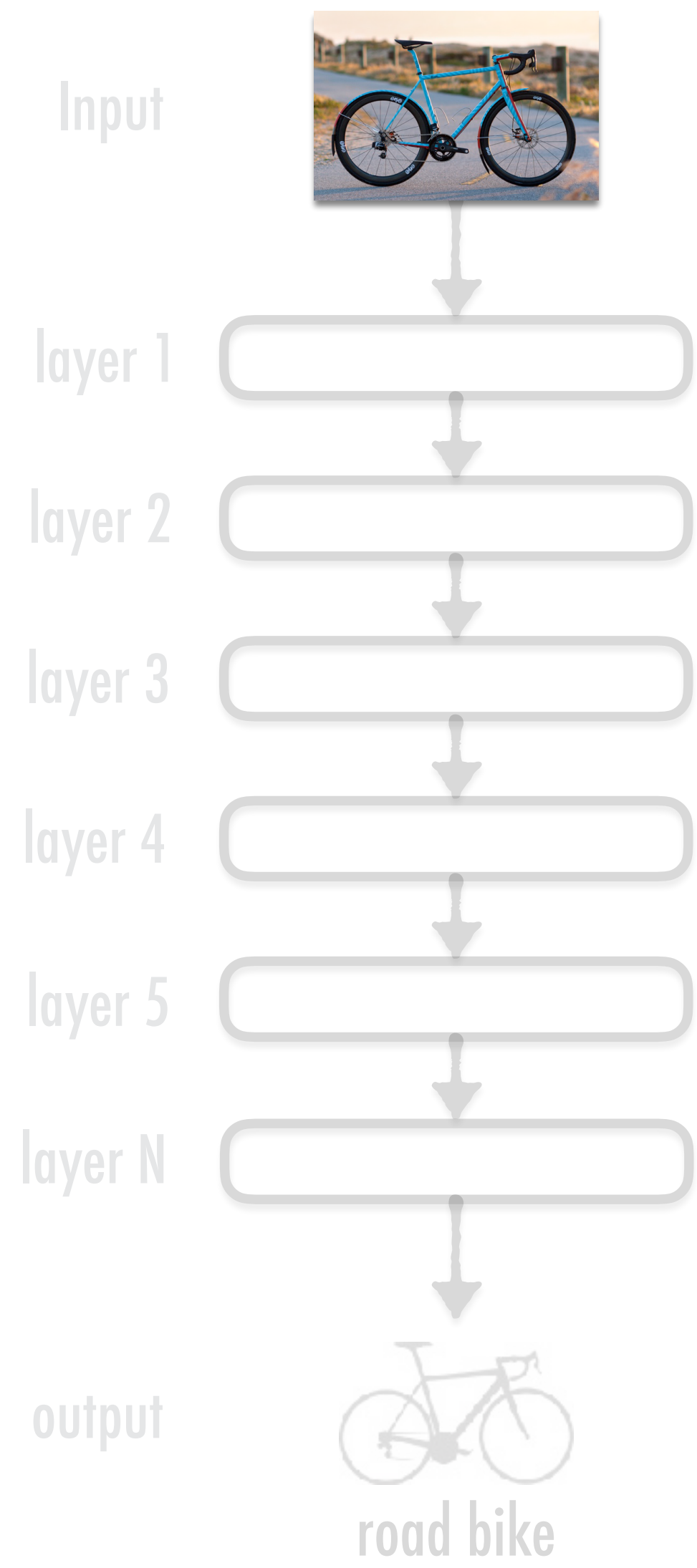
Feedback networks

Amir Zamir, Te-Lin Wu*, Lin Sun, William Shen, Bertram Shi,
Jitendra Malik, Silvio Savarese*

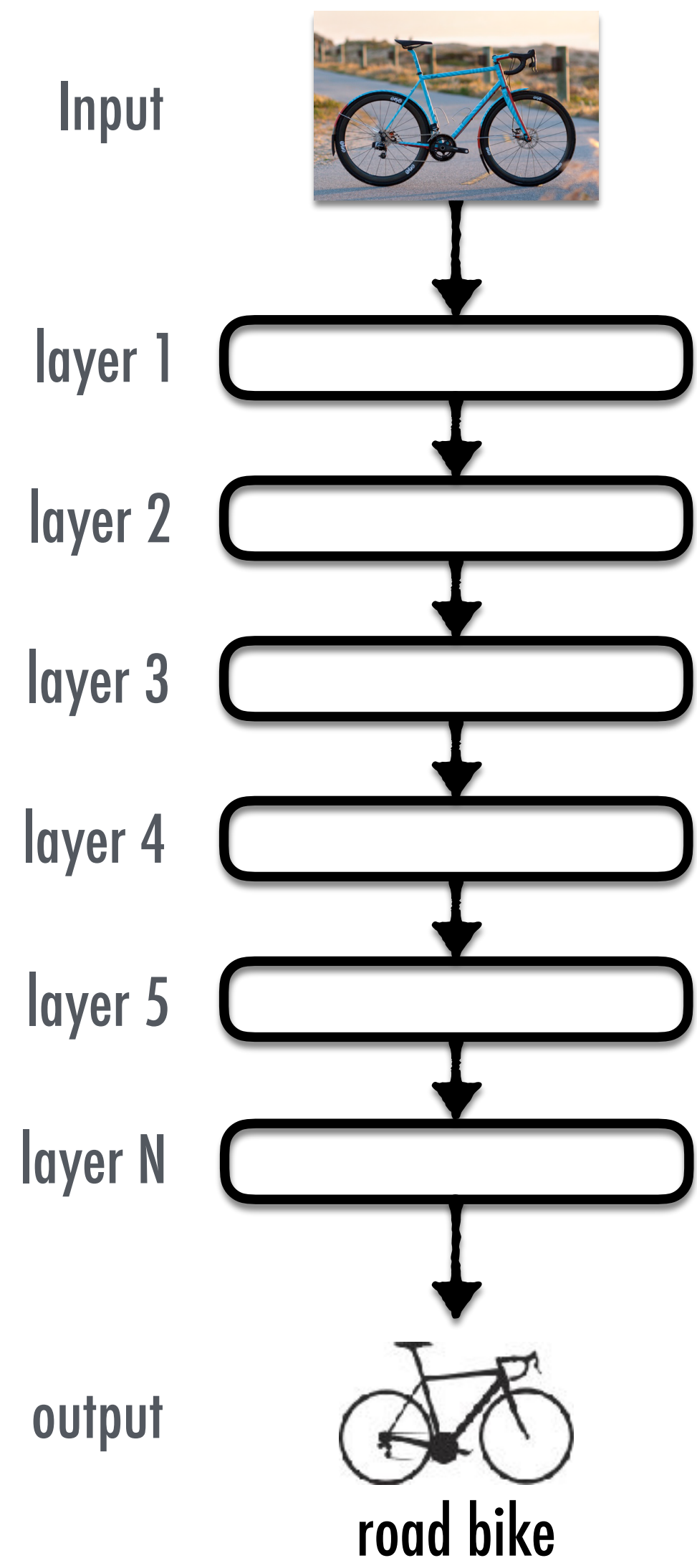
CVPR 2017

<http://feedbacknet.stanford.edu>

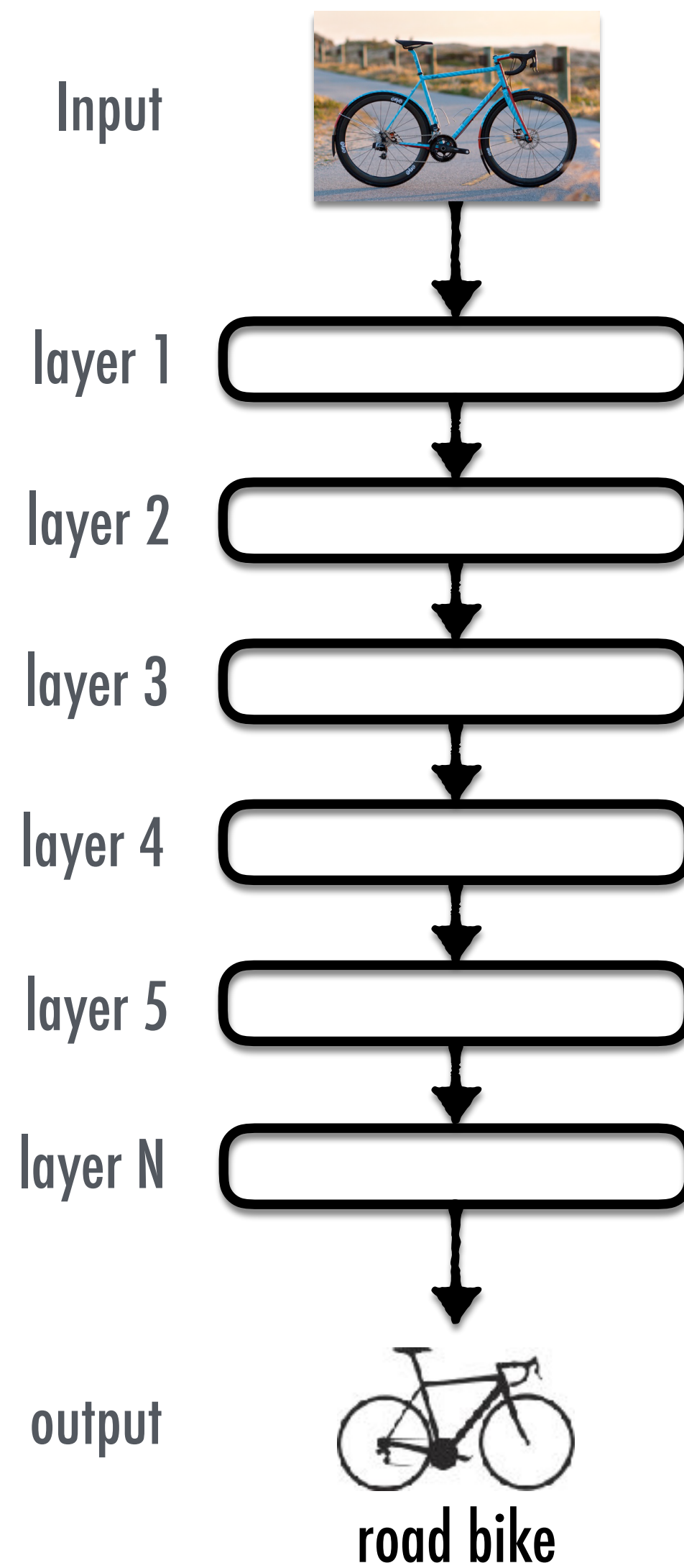




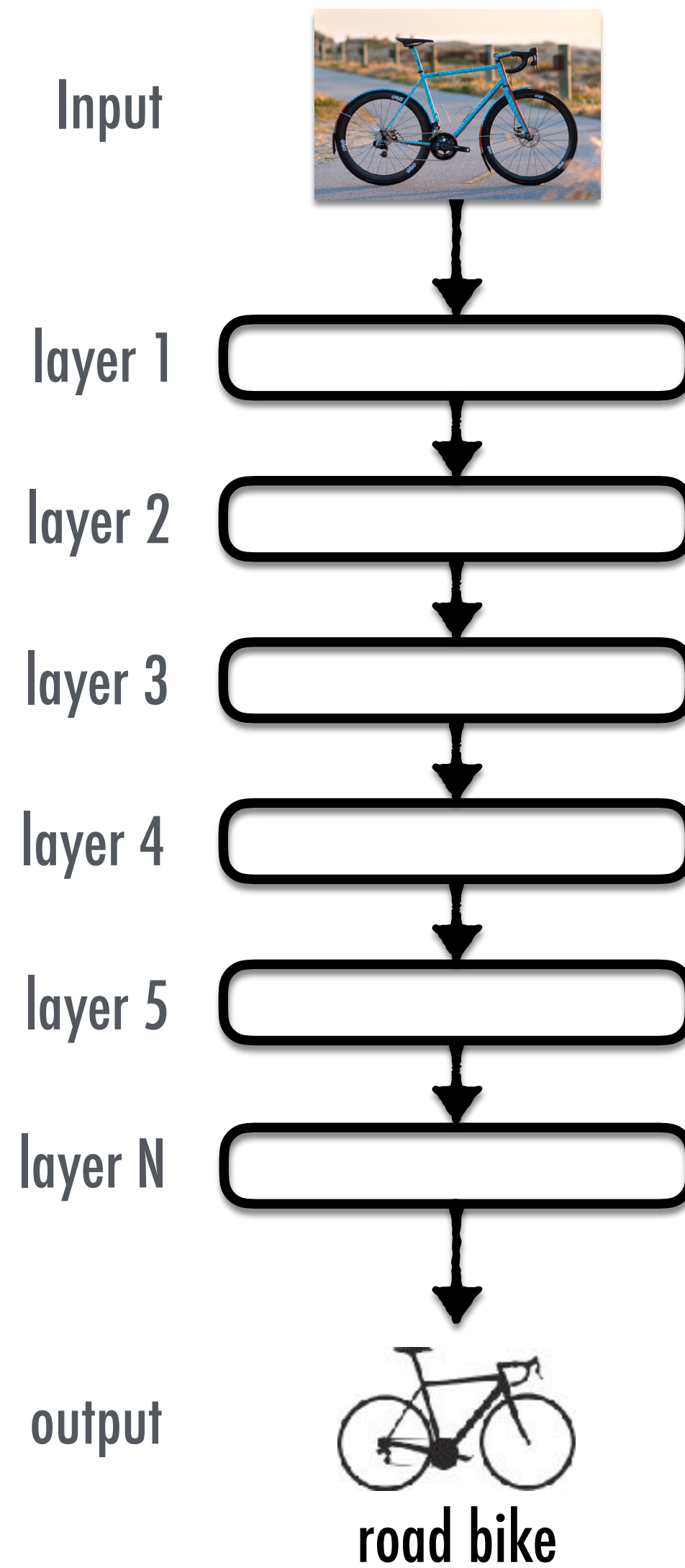
→
Feedforward model.



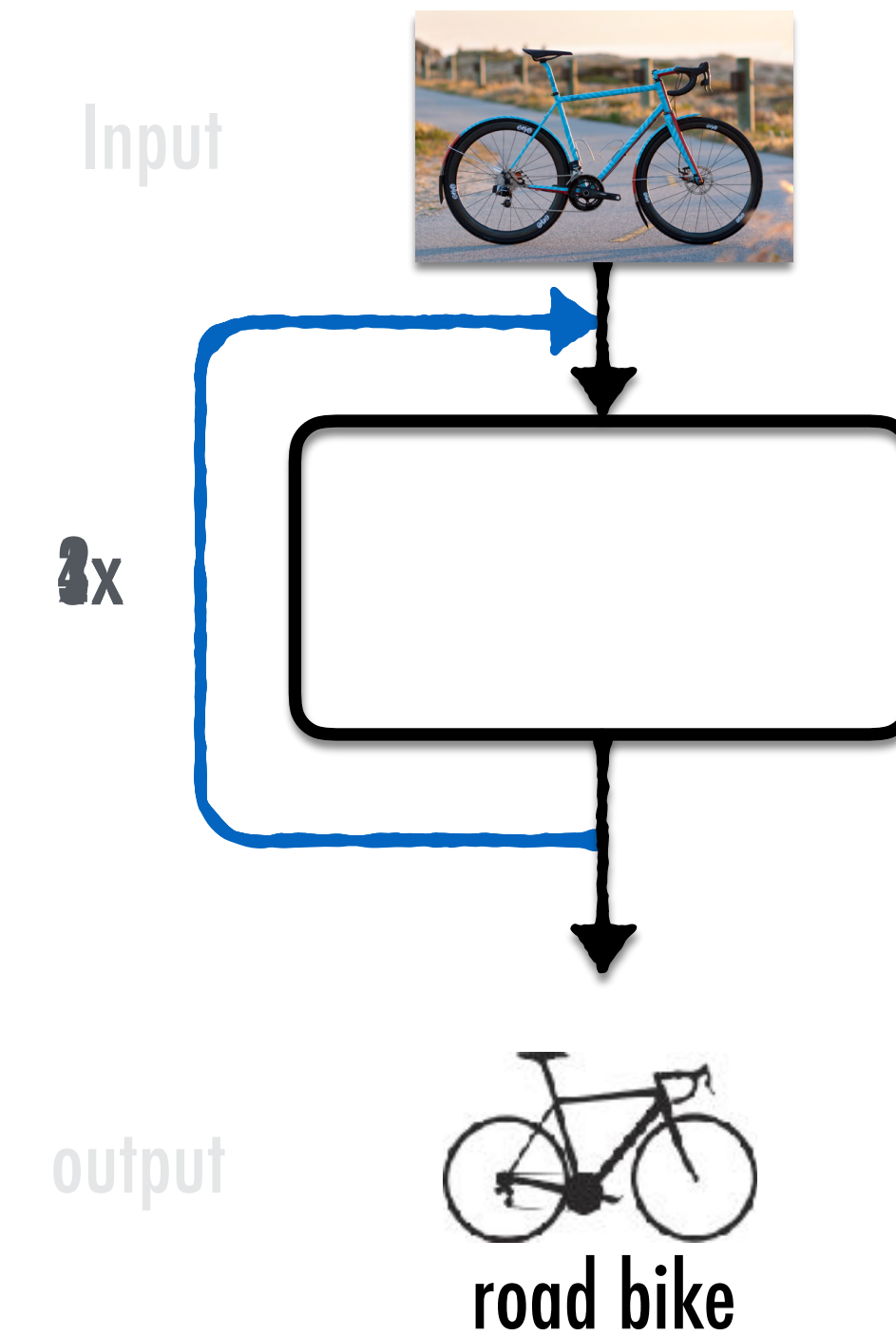
→
Feedforward model.



→
Feedforward model.

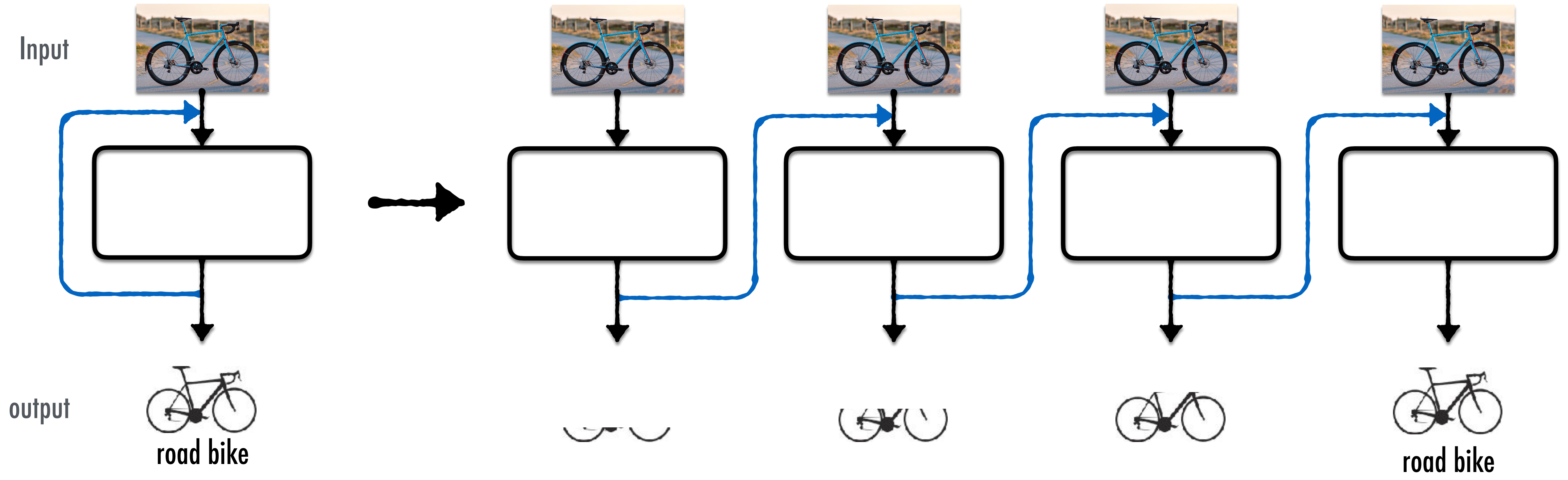


→
Feedforward model.

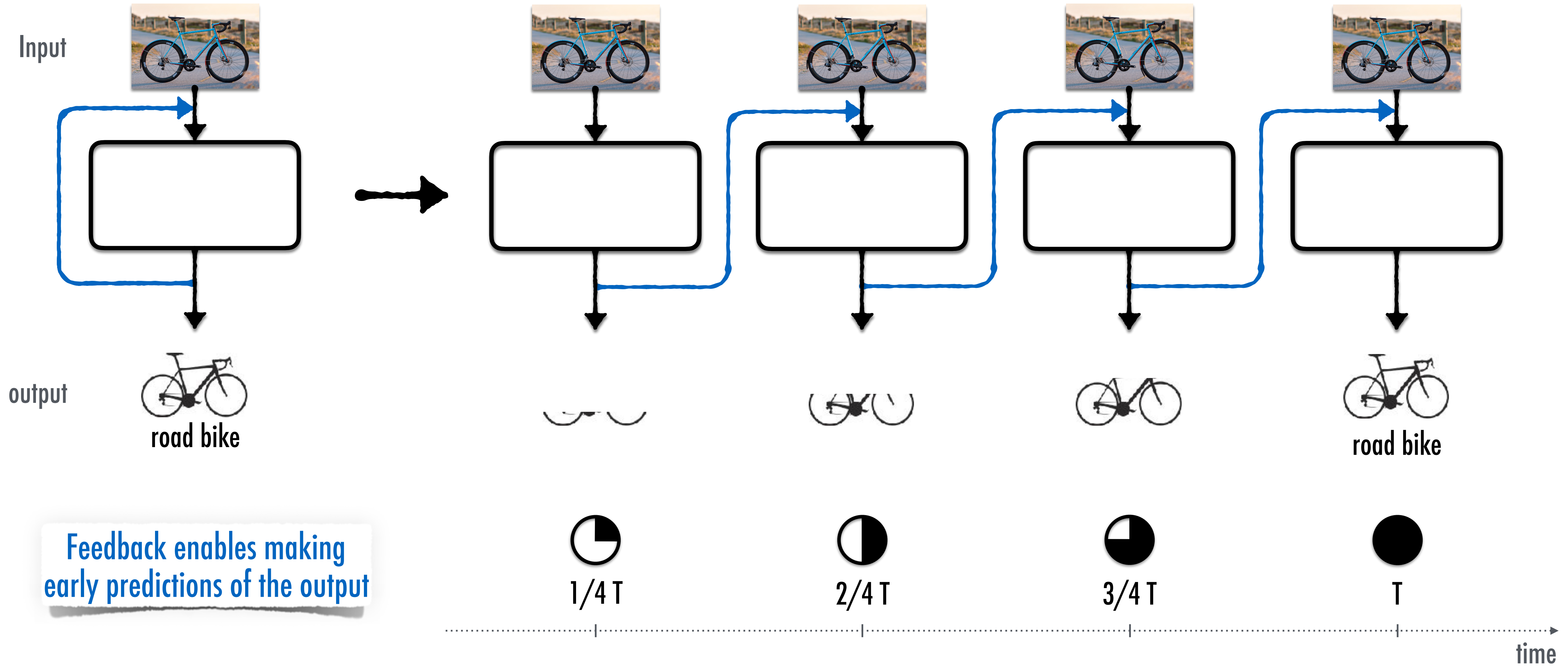


an alternative with several advantages

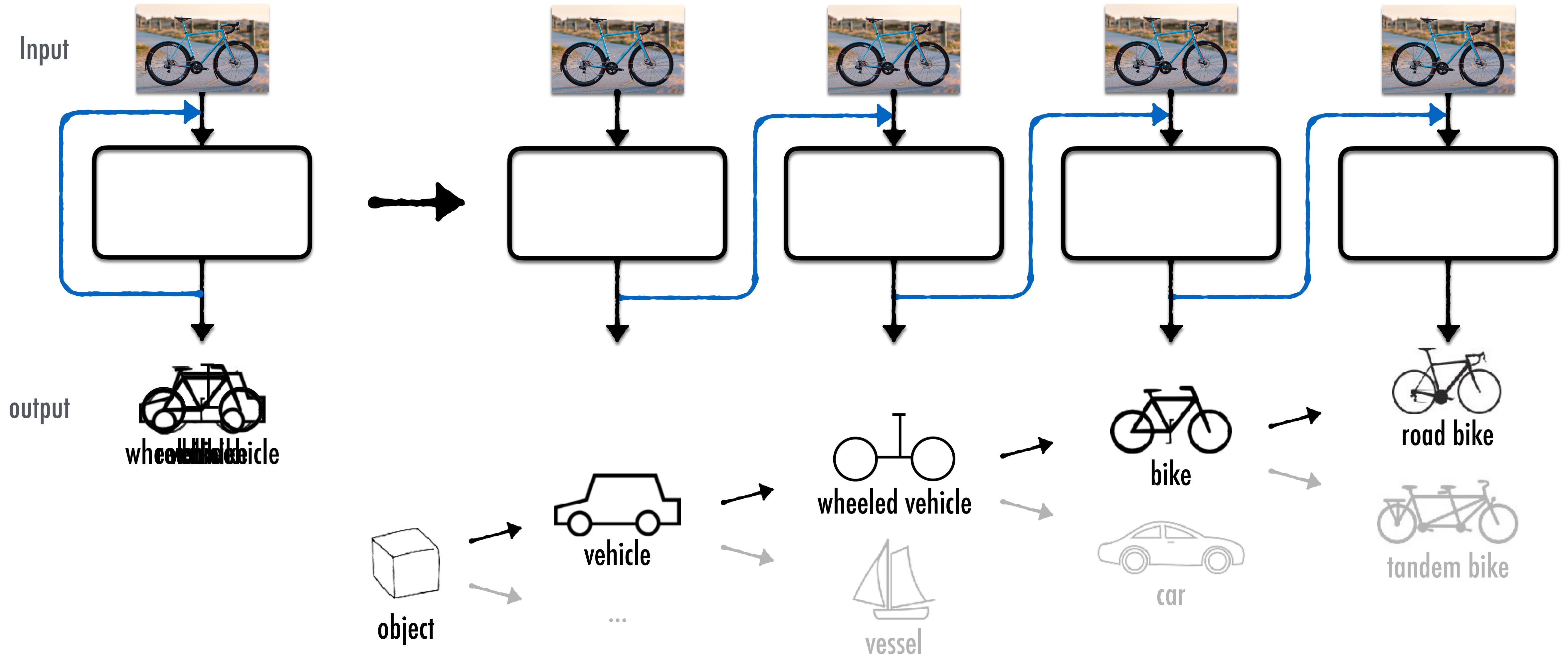
↻
Feedback model.



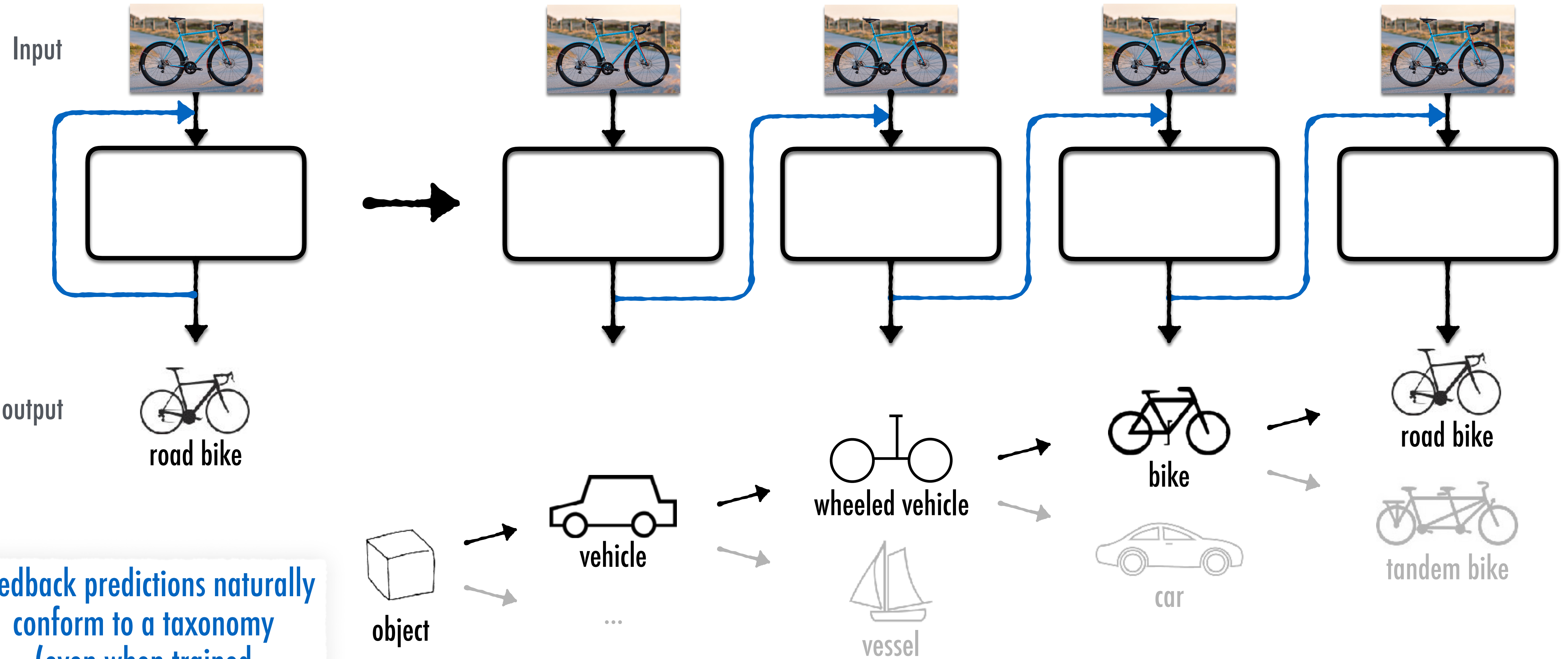
Feedback model unrolled.



Advantage 1: Early Prediction



Advantage II: Taxonomic Prediction

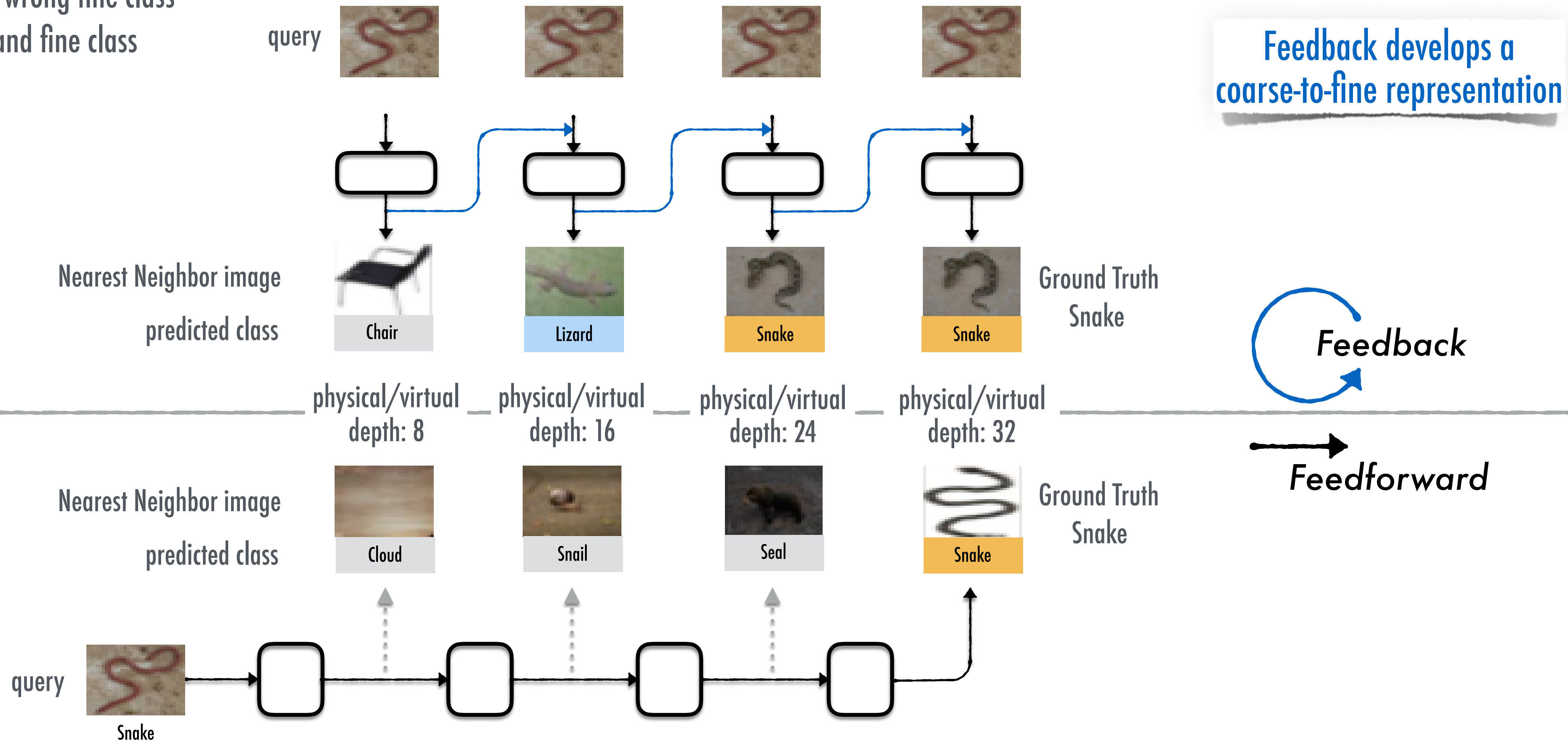


Feedback predictions naturally conform to a taxonomy (even when trained without a taxonomy)

Advantage II: Taxonomic Prediction

Experimental Results

- correct fine class
- correct coarse, wrong fine class
- wrong coarse and fine class

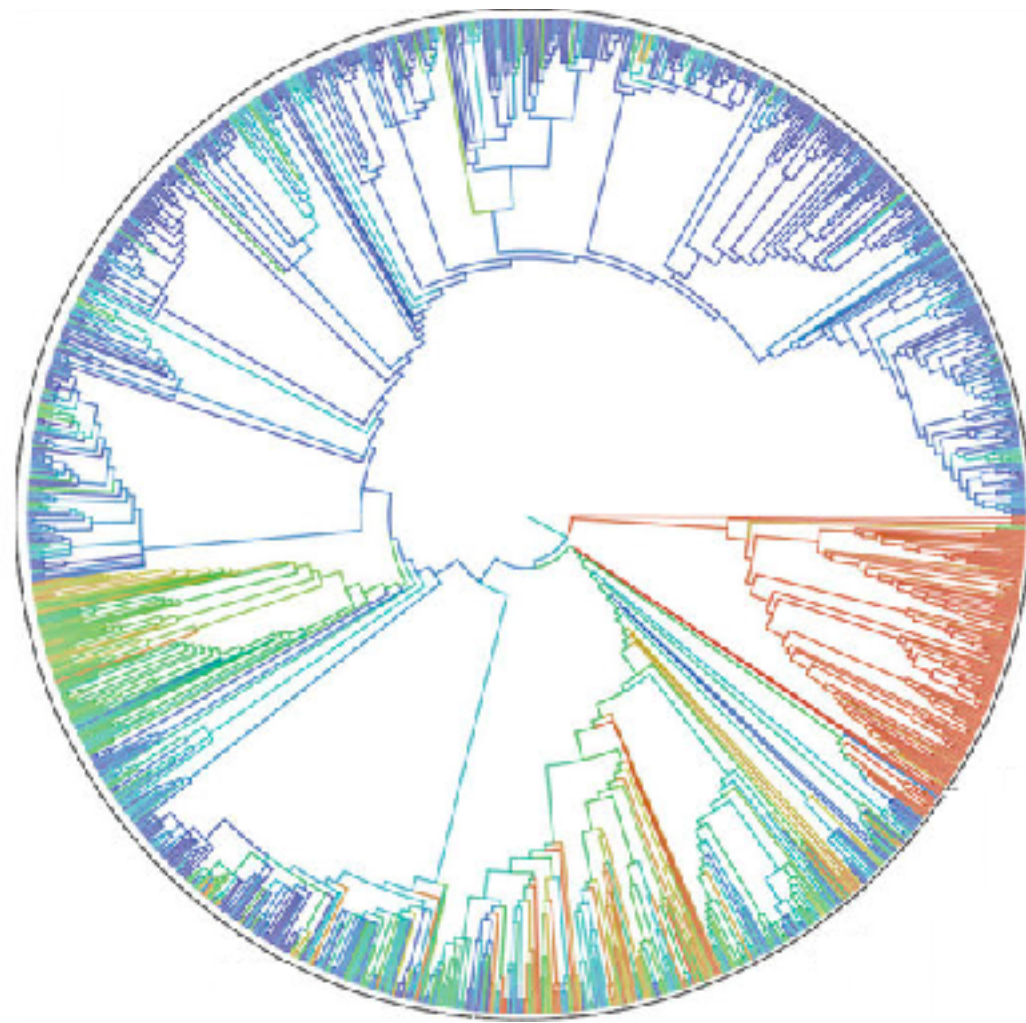


Qualitative results on CIFAR100 test set

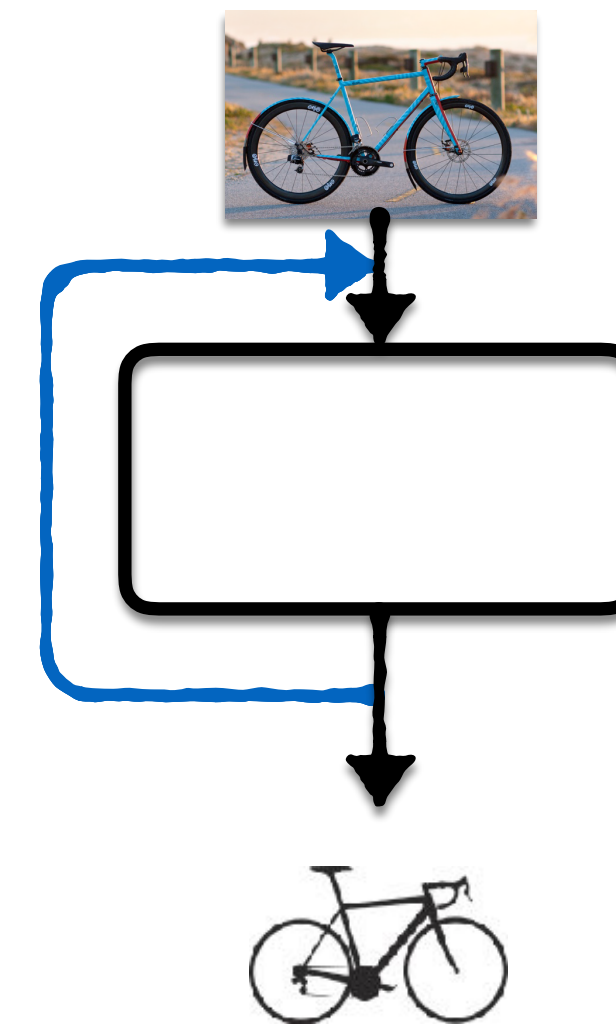
Intelligence as Efficiency

- Yielding **higher value** with **less resources**.

Efficient at learning



Efficient at testing



An Exciting Time!



Fully Supervised Learning

ALPHAGO
00:10:29

LEE SEDOL
00:01:00

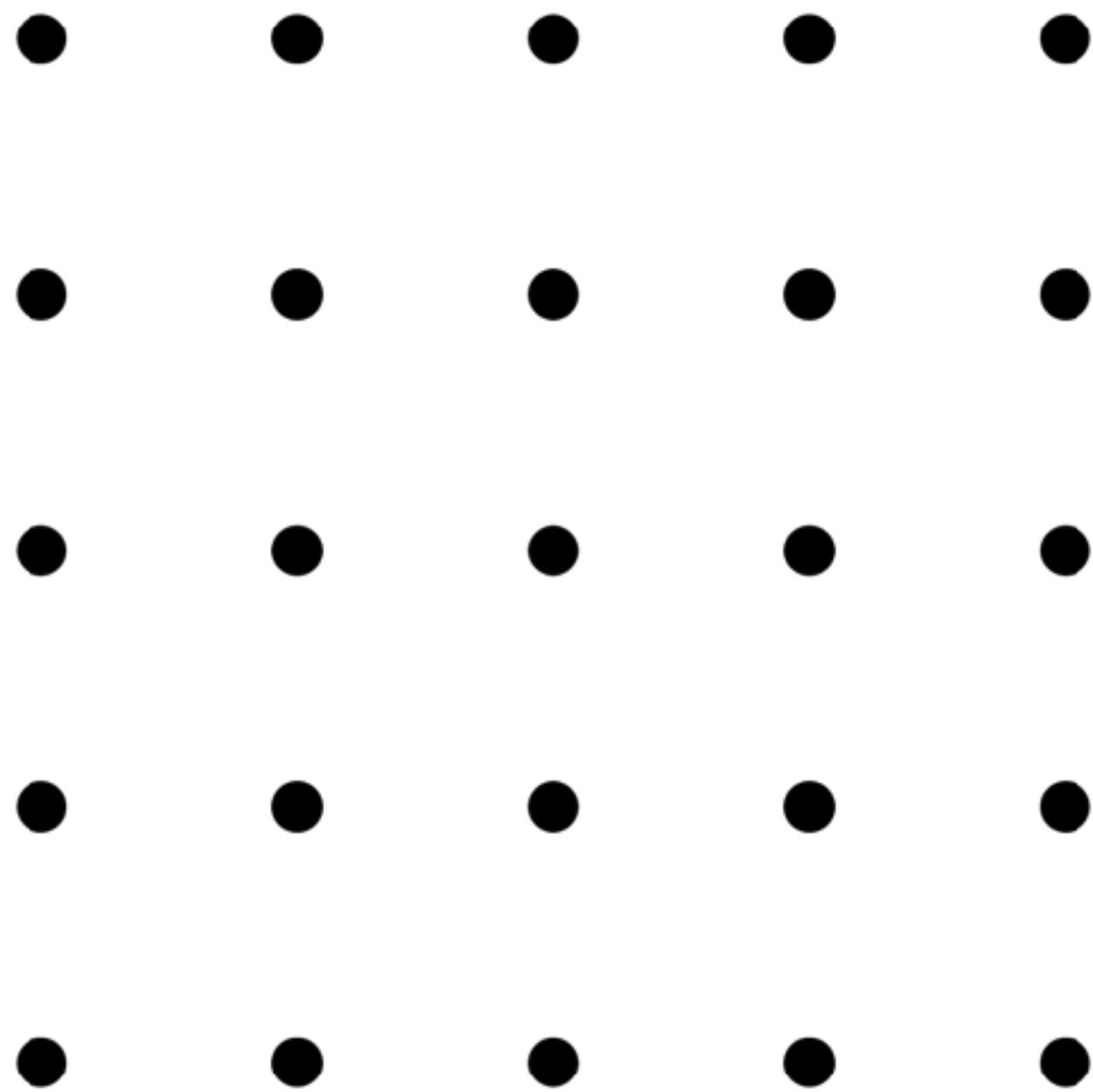
AlphaGo
Google DeepMind

IMAGENET

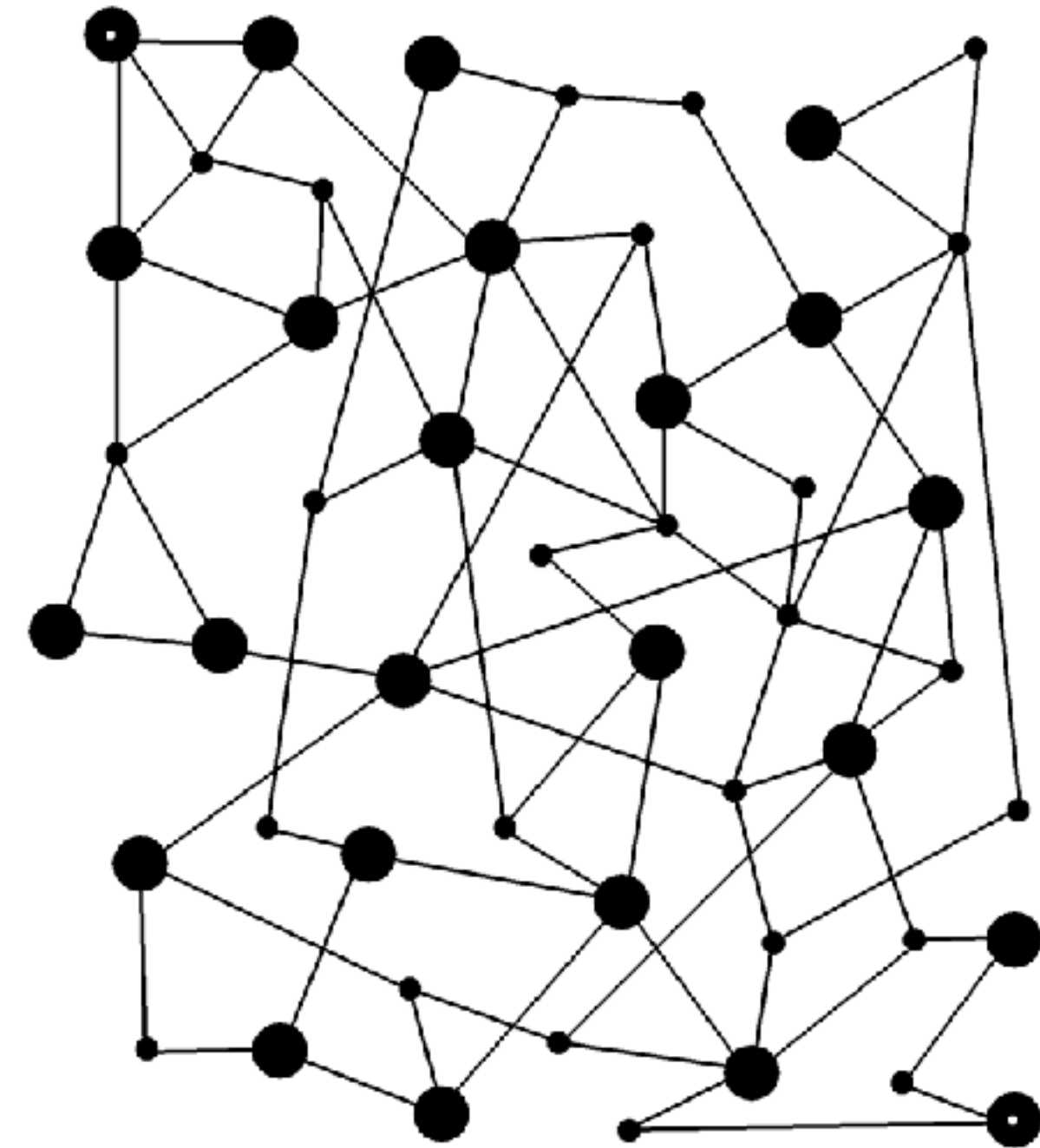
DEEPMIND

Fully Supervised Learning

Isolation ~ “Idiot Savant”

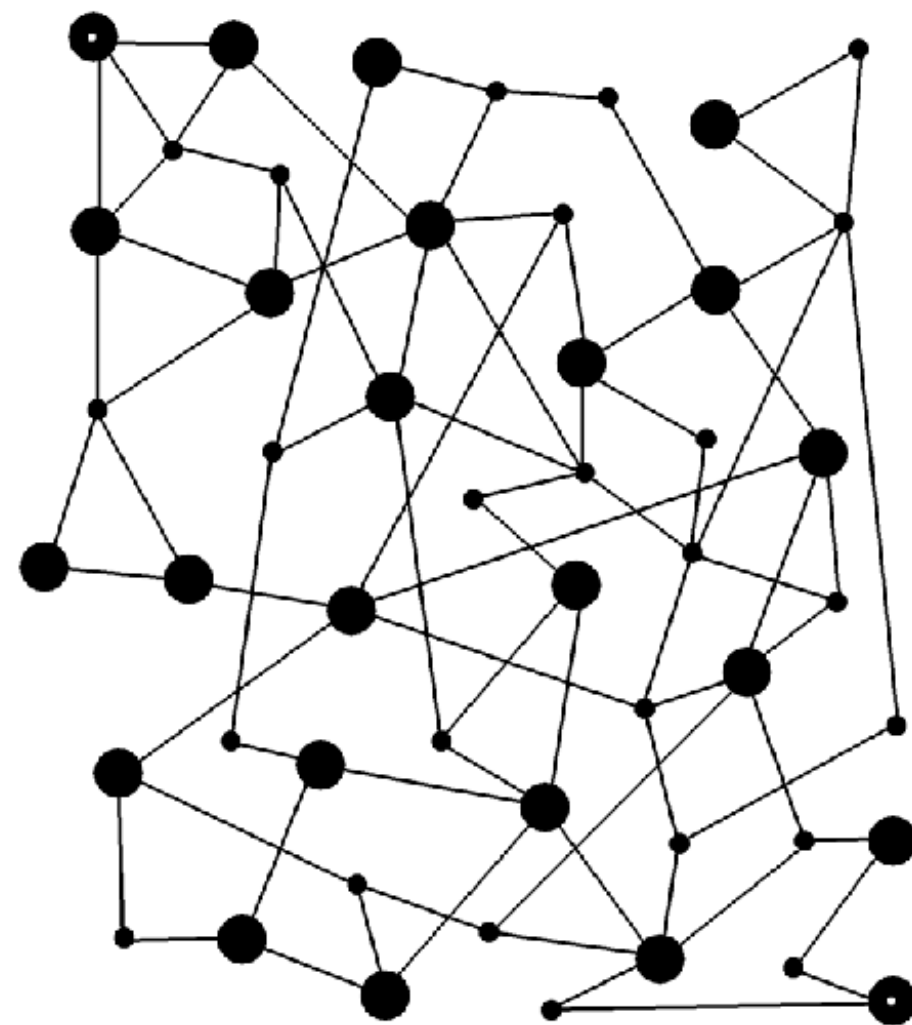


Task Interplay

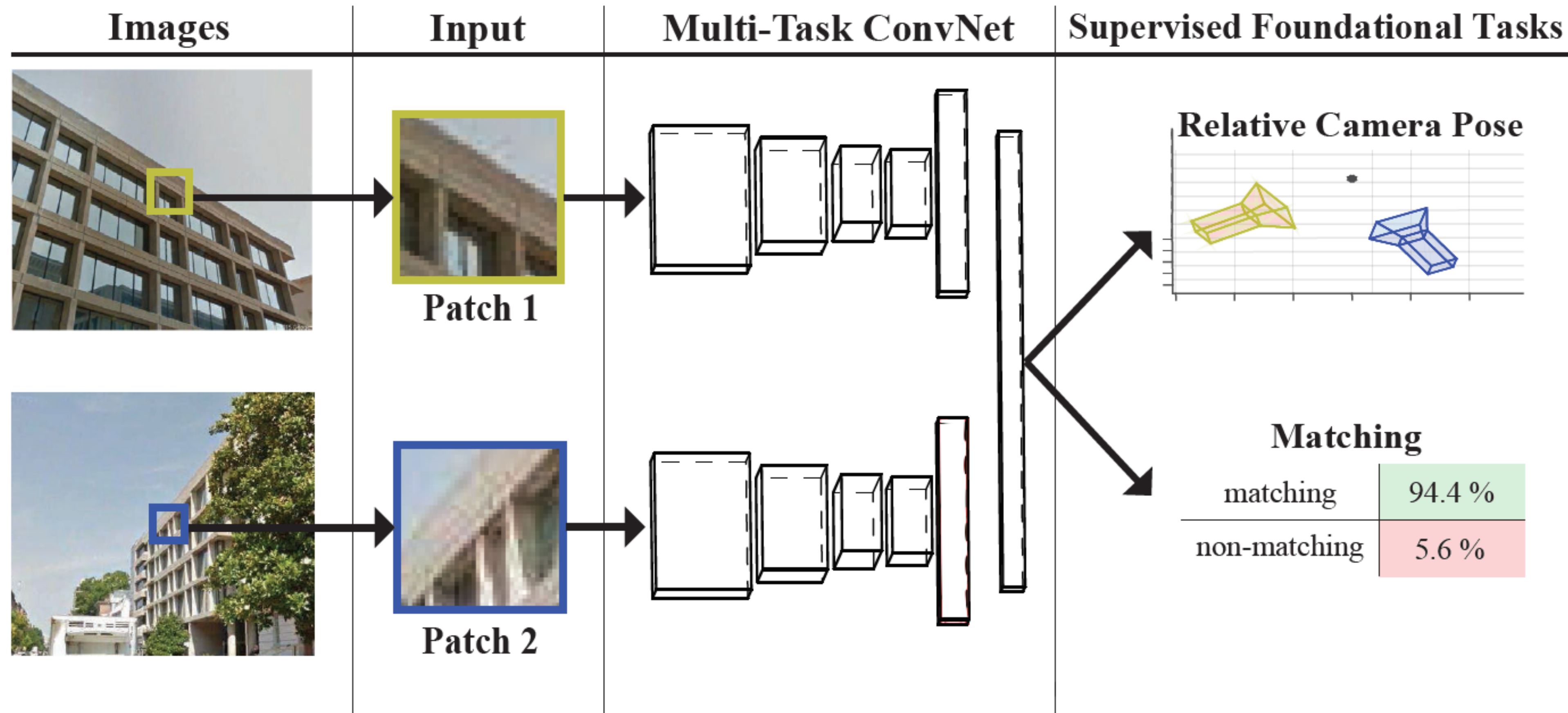


Task Interplay

Colorization → Object Detection



Generic 3D Representation Learning

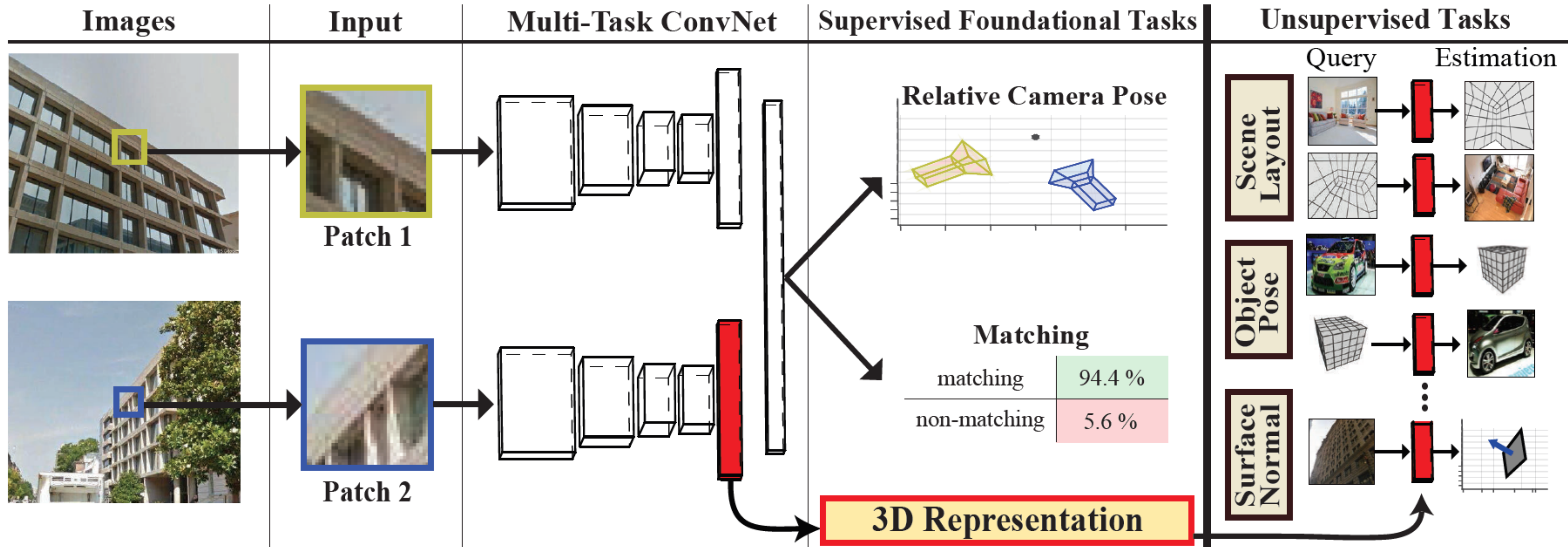


Generic 3D Representation via Pose Estimation and Matching.

Amir Zamir, Tilman Wekel, Pulkit Agrawal, Colin Wei, Jitendra Malik, Silvio Savarese.

ECCV 2016.

Generic 3D Representation Learning



Generic 3D Representation via Pose Estimation and Matching.

Amir Zamir, Tilman Wekel, Pulkit Agrawal, Colin Wei, Jitendra Malik, Silvio Savarese.

ECCV 2016.

Airship (n02692877)

3D Object Pose - ImageNet



Demo

<http://3drepresentation.stanford.edu/>

Query Image



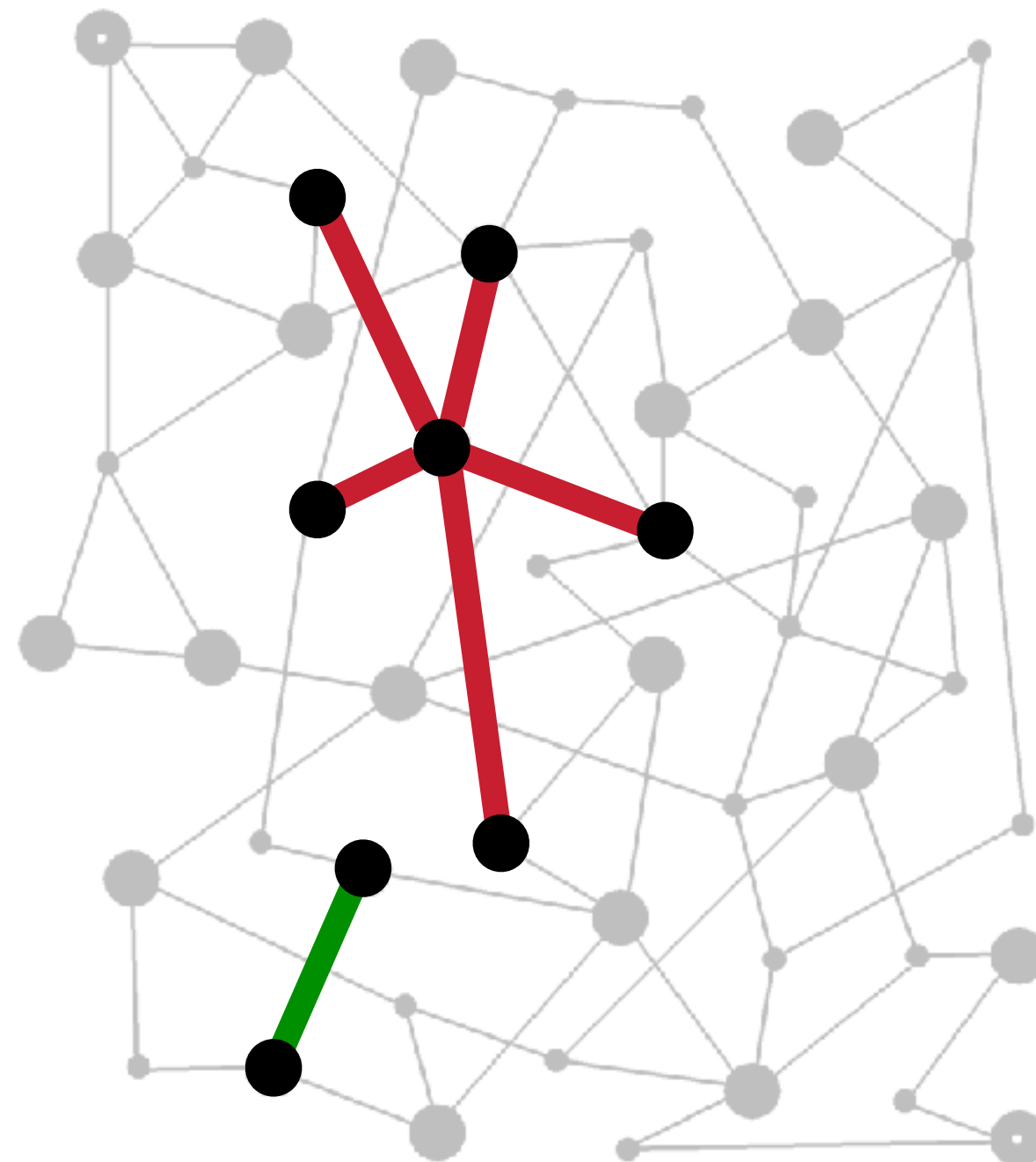
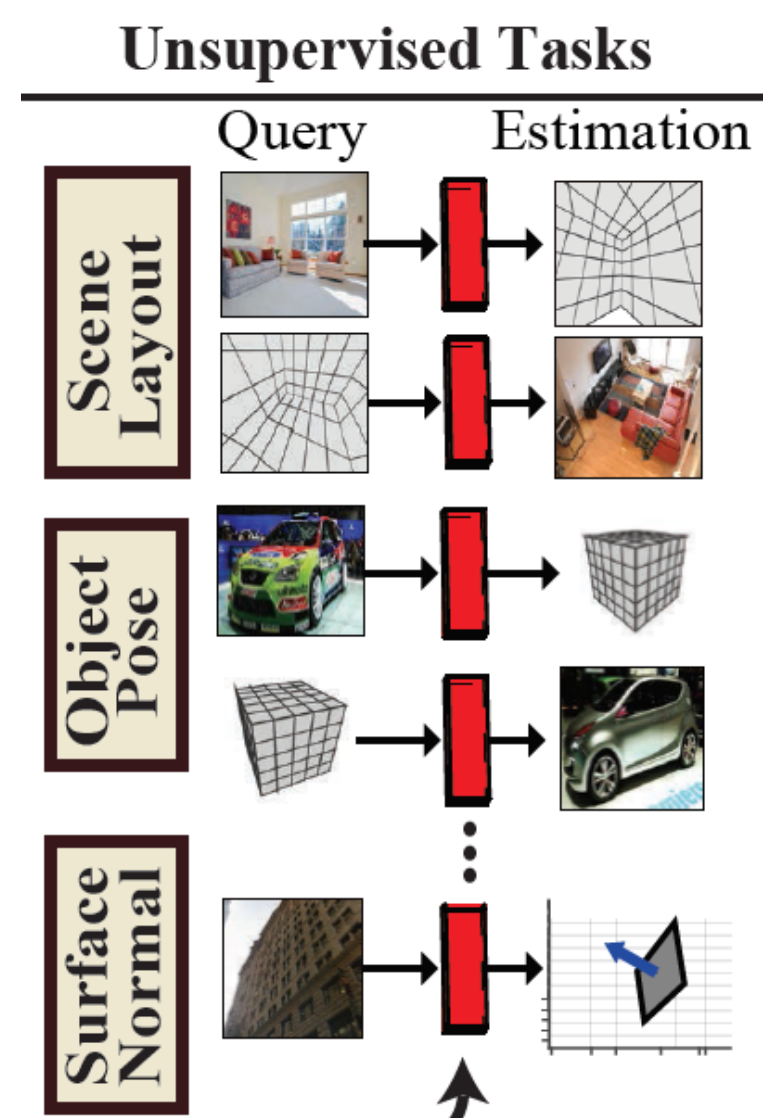
Generic 3D
Representation



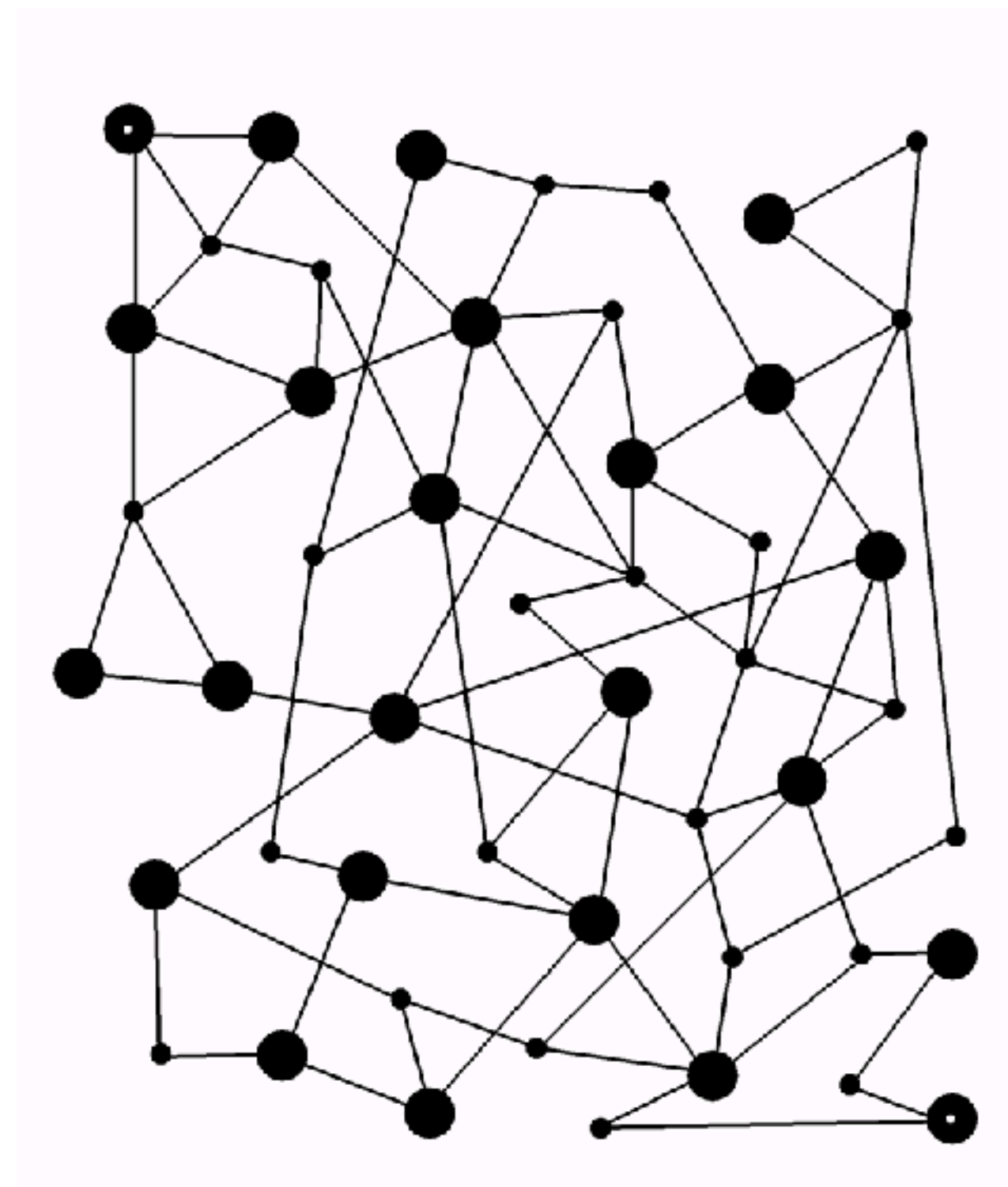
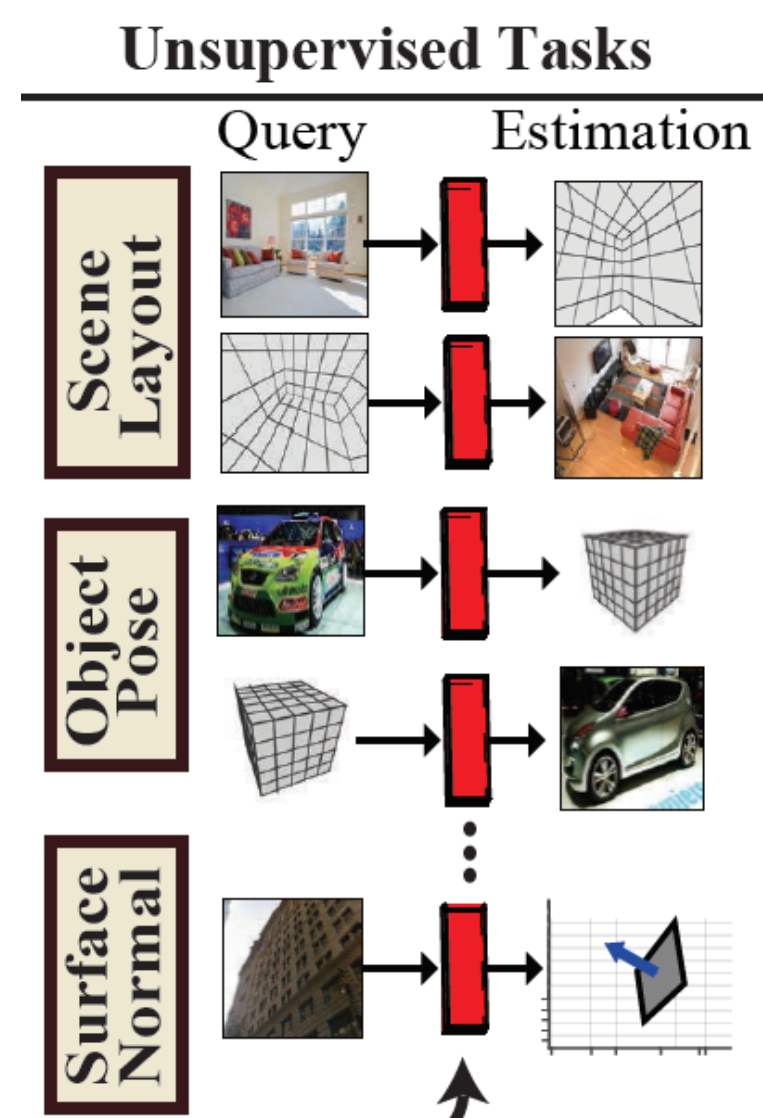
ImageNet
(AlexNet)



Task Interplay



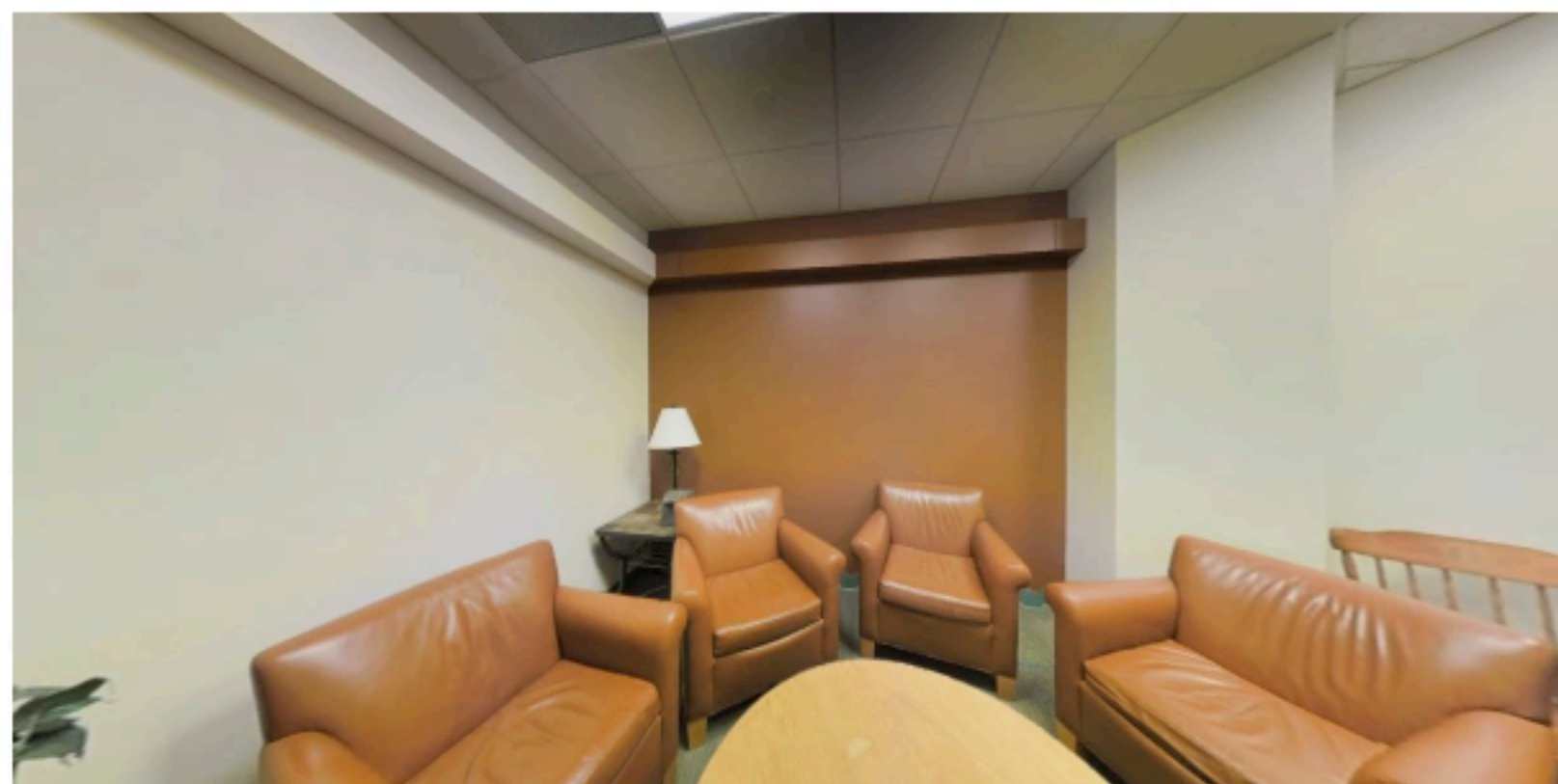
Task Interplay



Unpublished Content



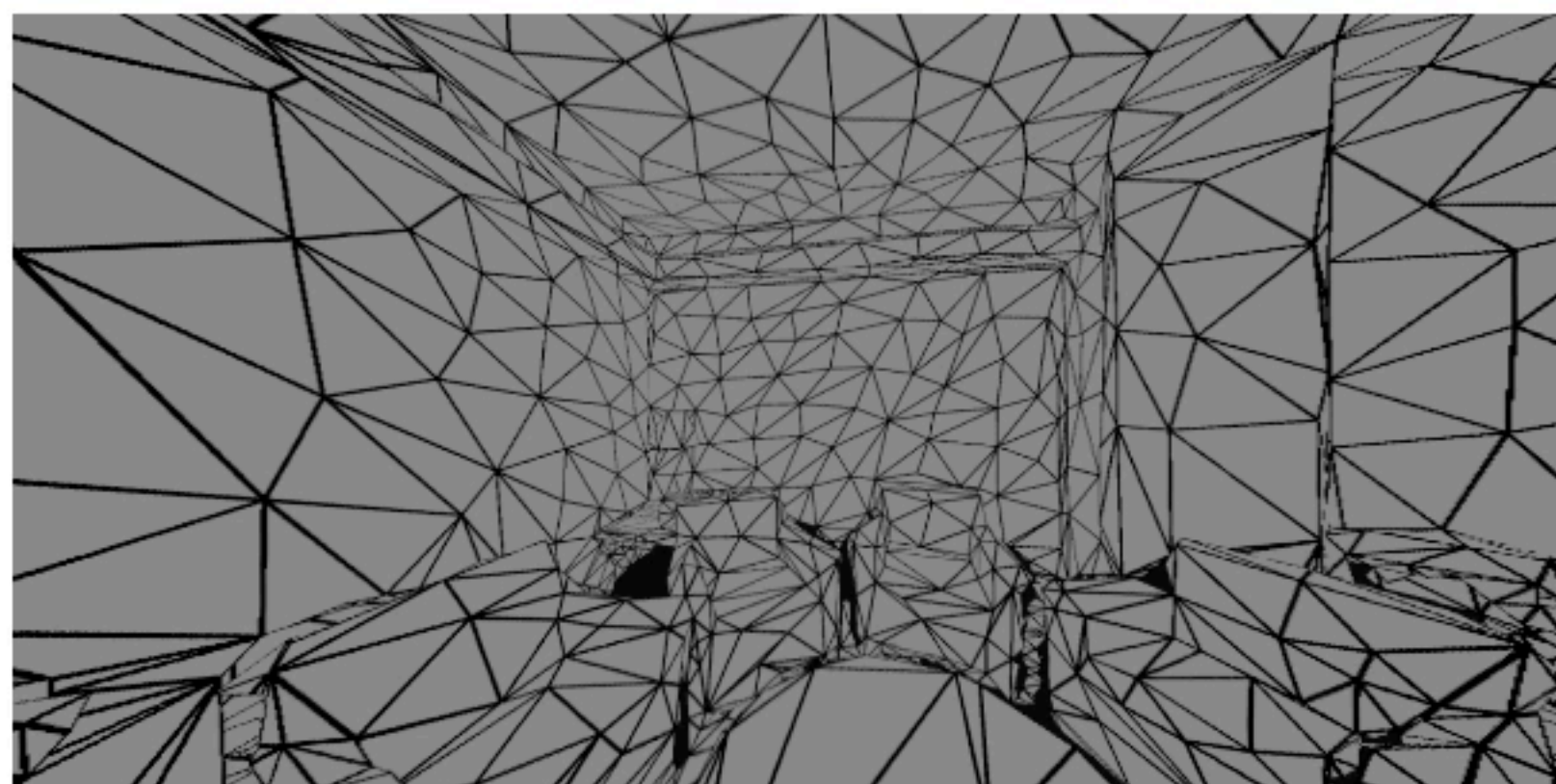
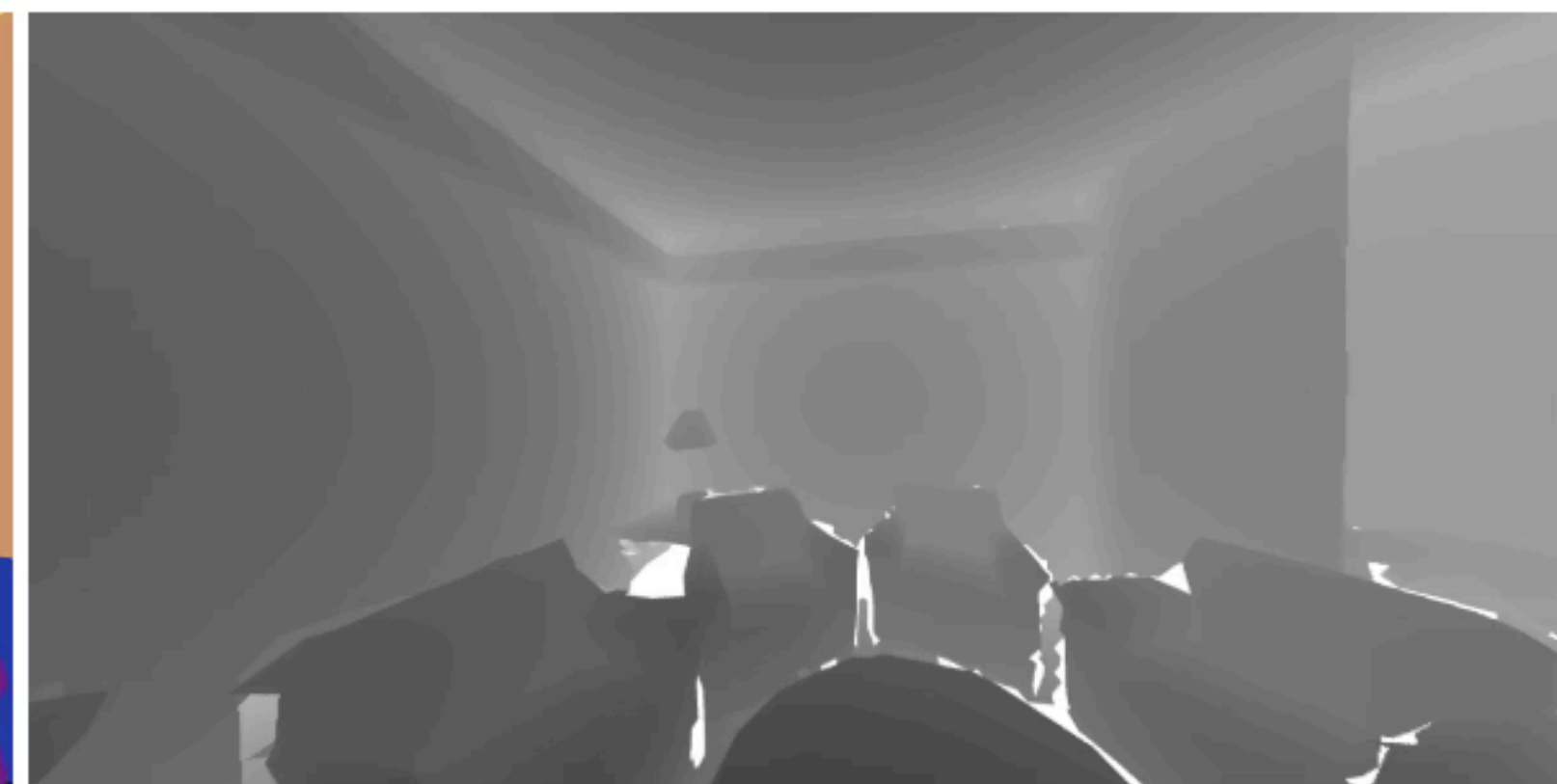
RGB image



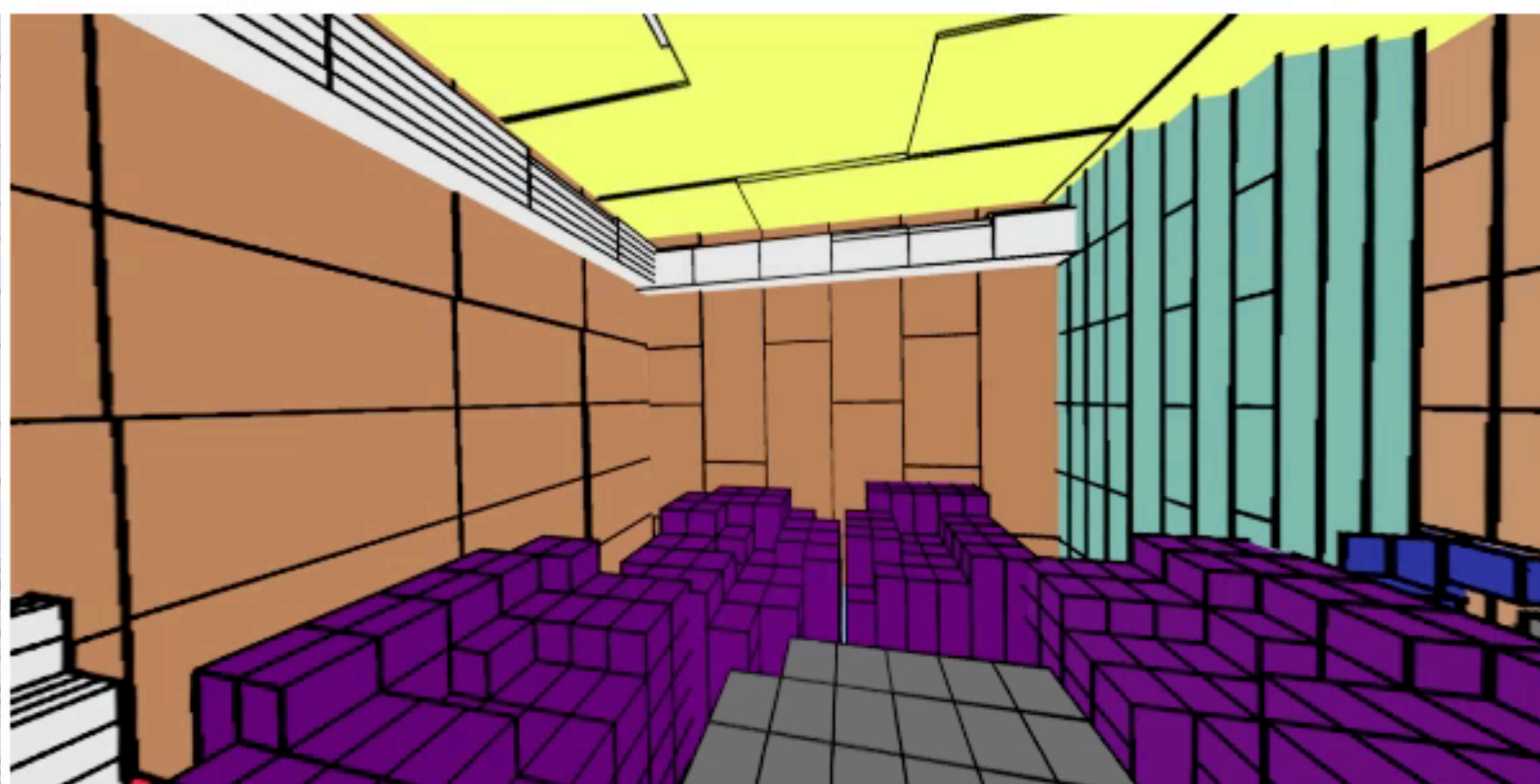
Semantics in 2D



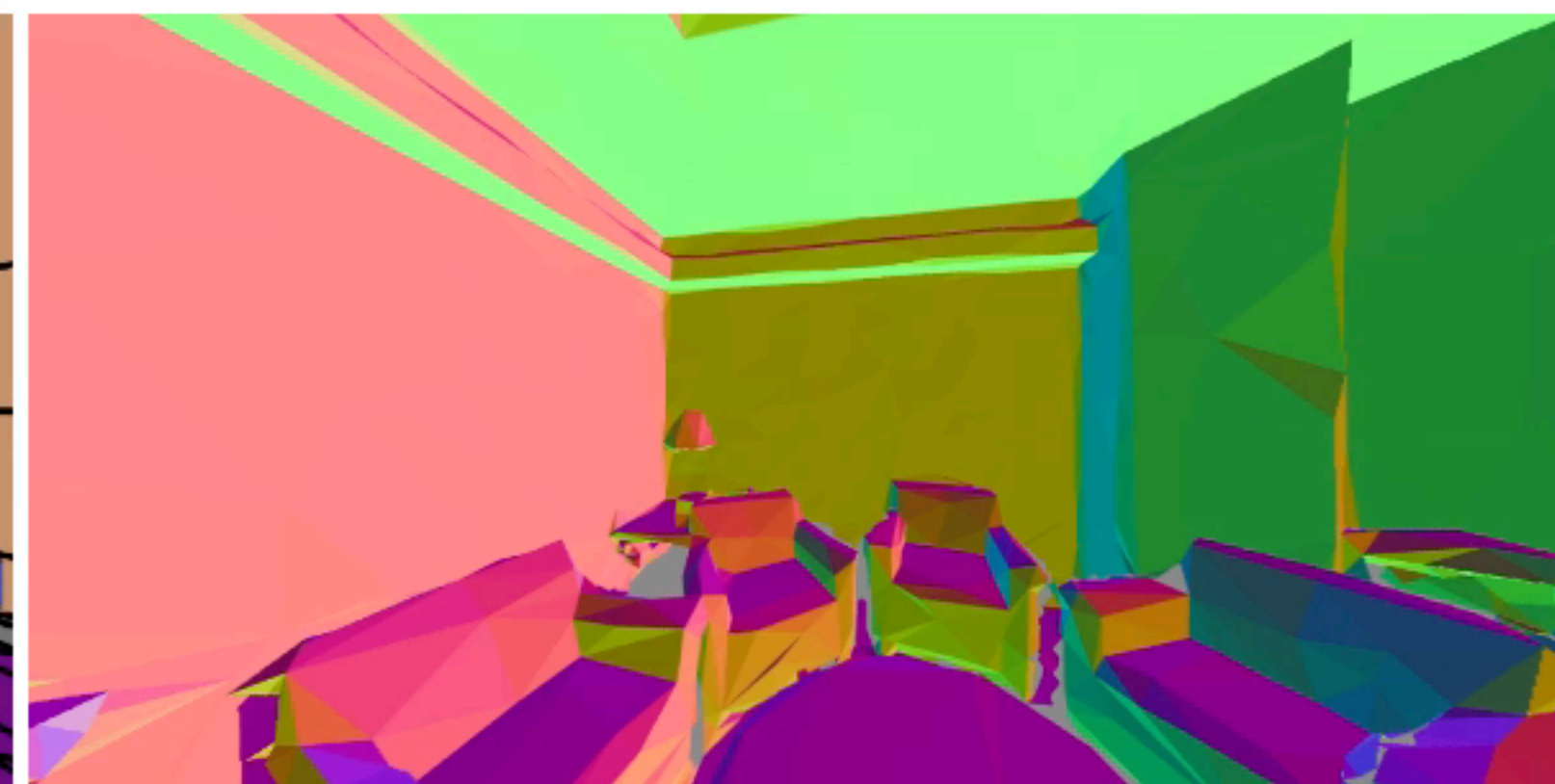
Depth



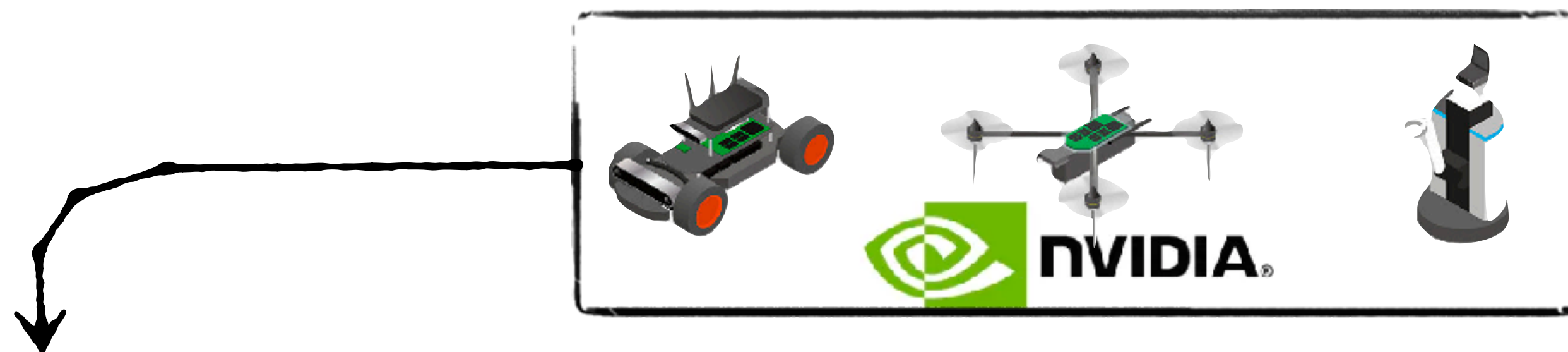
3D Mesh



Semantics in 3D



Surface Normals





Sasha Sax



William Shen



Te-Lin Wu



Jerry He



Leonidas Guibas



Jitendra Malik



Silvio Savarese

Thank you!

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zamir@cs.stanford.edu

